What's happening	Background Music	Diegetic eg: footsteps, being pushed over and catching	Dialogue	Kick off Wall	Eating	Punching	Slamming
Sam and Joe							
coming							
towards the							
park with							
burgers in							
paper bags							
Eating first							
bite							
Conversation							
between Sam							
and Joe							
Joe takes							
another bite							
of his burger							
Sean slams his							
hand							
Sean pants in							
anger							
Joe looks at							
him in fear Conversation							
between Sean							
and Joe							
Sean screams			_				
Sean and Joe							
in a							
conversation							
Sound of		<u> </u>					
throwing Joe							
on the floor							
Joe's							
footsteps							
while running							
Joe screams							
Sean's							
dialogue							
Joe's							
footsteps							
Sound of							
Sean being							
pushed over							
pusited over							

Distance of					
Dialogue of					
Sean					
Footsteps of					
running					
movement					
Conversation					
between					
Sean and Joe					
Sound effect					
(Foley) of					
'Haha'					
Wall Jump					
Running					
footsteps					
Conversation					
between Joe					
and Sean					
while					
running					
Running					
footsteps					
Sound of					
falling down					
before fight					
scene					
Catching					
sound when					
Joe throws					
the burger					
'Hiya' Sound					
effect					
Slapping					
body in fight					
scene					
Good!" -					
ending					
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